

3rd Hour Student

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Speech Class

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Video Games

I. Introduction

- a. Attention Getting Device: Humor, Common Ground, Suspense, Shock, Narrative
- b. Background Information:
- c. Thesis Statement: Video games has been around for many years and have evolved throughout the years.

II. Body

a. Game Boy (Nintendo)

i. Game Boy

1. First generation portable game.

- a. April 21, 1989: Nintendo releases the Game Boy in Japan
(Minotti, 2018)

ii. Nintendo Switch

1. Latest portable game

b. Playstation (Sony)

i. Playstation 1

1. First console by Sony

ii. Playstation 5

1. Latest generation – November 12, 2020

c. Xbox (Microsoft)

i. Xbox

1. First Game Console

ii. Xbox Series X

1. Latest Generation – November 2020

III. Conclusion

a. Restate Thesis

b. Conclusion Method

Works Cited

Minotti, M. (2018, December 12). 25 years of the Game Boy: A timeline of the systems, accessories, and games. Retrieved October 29, 2020, from <https://venturebeat.com/2014/04/21/25-years-of-the-game-boy-a-timeline-of-the-systems-accessories-and-games/>